



north

## ERIK ALVAREZ JENSEN

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### currently

#### FREELANCE 3D ANIMATOR, DESIGNER

*Bridges Media Group* | Chicago, IL  
*Edgeworx* | New York, NY  
*GyroHSR* | Chicago, IL  
*Lava Creative* | Santa Monica, CA  
*Motion Adrenaline* | Roanoke, VA  
*Protokulture* | Chicago, IL  
*Phoenix Productions* | New York, NY  
April 2008 - Present

- All aspects of 2D/3D creation with later compositing into live action and CG comps
- Collaborating directly with producers and other artists to take projects from story boards to completion

### education

#### 3D PROJECT BASED COURSE

*3D Training Institute* | New York, NY  
Feb 2008

#### BACHELOR OF ARTS, TELECOMMUNICATIONS

*Indiana University* | Bloomington, IN  
May 2007

### skills and competencies

#### CREATIVITY

- Produce work from simple concepts
- Visualize new concepts

#### ORGANIZATION

- Follow instructions
- Plan, structure, and organize projects
- Respect deadlines

#### PROBLEM SOLVING

- Create and simplify information
- Evaluate most suitable options
- Research and develop most efficient techniques

#### PERSONAL QUALITIES

- Able to work in teams
- Able to work under pressure
- Give and receive constructive criticism
- Identify areas for self-improvement

#### SOFTWARE + HARDWARE

- 2d3 Boujou (3.0)
- Adobe After Effects (6.5 - CS4)
- Adobe Illustrator (CS - CS4)
- Adobe Photoshop (CS-CS4)
- Apple Final Cut Pro (4 - 5.1)
- Autodesk 3ds Max (5 - 2010)
- Autodesk Backburner (2008.1)
- Boomer Labs Max2AE (3.0)
- Chaos Group V-Ray Adv (1.5 RC3)
- Wacom Intuos3 6x11

### experience

#### 3D ARTIST, DESIGNER

*Hirons & Company* | Bloomington, IN  
May 2006 - June 2008

- Product modeling for web and print
- Design and animate 3D and 2D graphics for regional television commercials, government work, and PSAs

#### FINAL CUT EDITOR, MOTION GRAPHICS ARTIST

*Indiana University Student Television* | Bloomington, IN  
Nov 2004 - Mar 2006

- Managed 2D and 3D graphic needs for televised programs on local student broadcast station
- Captured and edited raw footage to program length

#### PAGE DESIGNER, GRAPHIC DESIGNER

*Indiana Daily Student* | Bloomington, IN  
Jan 2005 - Dec 2005

- Organized photos, graphics, and copy onto pages using a k4 layout work structure
- Created graphics using Adobe Illustrator for aid in the description of newspaper stories  
Daily circulation: 17,000

#### MOTION GRAPHICS INTERNSHIP

*Avenue-Edit / Somersault* | Chicago, IL  
May 2005 - Aug 2005

- Assisted in client services including delivering finished content to advertising agencies, as well as keeping studios and common areas clean for clients and employees
- Learned the basic work flow of a post production house by talking with employees and sitting in on Inferno and Avid work sessions

#### ASSISTANT AVID EDITOR

*Fermilab National Accelerator Laboratory* | Batavia, IL  
May 2003 - Aug 2003

- Edited various training and informational videos which were employed on kiosks throughout the lab
- Recorded new footage with a BetacamSP camera to expand the video database collection

### achievements

#### FIRST PLACE GRAPHICS & ANIMATION FOR VIDEO

*MultiVisions Media Showcase* | March 2007

#### THIRD PLACE ADVANCED NON-FICTION VIDEO

*MultiVisions Media Showcase* | March 2007